

Oakville Hornets Best of the Nest Invitational

Tournament Rules

November 7-9, 2025

OWHA SANCTION # 2526045

The format will include 16 Teams with a 5-game guarantee (15-15-15 min with a 3 min. OT in Round Robin Games in all divisions).

The Tournament will be for the U15AA division age group with 16 teams with each team playing 4 round robin games within their division (2 games on Friday and 2 games on Saturday). All teams will play a 5th game on Sunday.

The scoring system for the tournament will be the following:

- 3 points for a win in regulation time
- 2 points for a win in overtime
- 1 point for a loss in overtime
- 1 point for a tie in overtime
- 0 points for a loss in regulation time.

There will be a Gold Medal game, with all remaining teams playing a 5th placement game on Sunday.

Divisional Break Down and Playoff format

Division of 16 Teams seeded #1 through #16 after the 4 game Round Robin (per Tie Breakers listed below)

Gold Medal: The 1st and 2nd place teams advancing to the Gold Medal Final.

SUNDAY PLACEMENT GAMES: The remaining teams would play a Placement game depending on their standings after the Round Robin. 3rd would play 4th, 5th would play 6th, 7th would play 8th and so on. There will also be flexibility with teams who have not played each other to fill the 5th game as another option.

Hockey Canada and OWHA Playing Rules apply.

NO TIME OUTS IN ROUND ROBIN.

PLEASE BE PREPARED TO START 15 MINUTES BEFORE YOUR SCHEDULED GAME TIME.

Rink Resurfacing

- The ice will be resurfaced after every second period played on the ice surface.
- The ice will not be resurfaced prior to overtime; overtime will be considered as part of the preceding period.
- The Tournament Committee retains the right to alter the resurfacing schedule if the need arises.

Round Robin Overtime

- OVERTIME (3 on 3) If the game is tied after regulation play a 3-minute (stop time) sudden victory period playing 3 players plus a goalie (3 on 3). Teams will not switch ends. If a penalty is called the teams will play 4 on 3. If a second penalty is called against the same team the teams will play 5 on 3 and could play 5 on 5 or 5 on 4 if penalties expire during play. If this occurs the teams will play 5 on 5 or 5 on 4 until the next whistle, then revert back to 4 on 4 or 4 on 3. Note: 2 points for a win in OT and 1 point for a loss in OT. If still tied after OT both teams receive 1.5 point.

Final Division Standings

If there is a tie in points after the round robin games, the following tiebreakers will be used to break the tie:

- (1) Record against other tied teams.
- (2) Most wins in round robin (Overtime win is a win).
- (3) Fewest goals allowed in round robin play.
- (4) Goals scored minus goals against in round robin play.
- (5) Fewest penalty minutes in round robin play.
- (6) Earliest First goal scored in Round Robin.
- (7) Flip of a coin.

Example:

First Tiebreaker (Head-to-Head)

If 3 teams are tied for 1st place with 4 points each and no one defeated the other 2 teams proceed to tiebreaker #2

Second Tiebreaker (Most Wins)

If teams had the same number of wins, then proceed to tiebreaker #3

Third Tiebreaker (Fewest Goals allowed)

Goals Allowed: Team #1: 3 GA, Team #2: 5 GA, and Team #3: 5 GA.

Team #1 would be awarded 1st place due to the fewest goals allowed

Forth Tiebreaker (Goals for – Goals against)

Team #2 and Team #3 are still tied with 5 goals against then the next tiebreaker is plus/minus in which Team #2 would be awarded second place with a +7 vs Team # 3 with a +6. (In a 3- way tie when one team is awarded a position the remaining teams continue with the tie breaking rules – Head-to-Head winner only matters if one or more team(s) has defeated other team(s) in the first tiebreaker.

Fifth Tiebreaker (Fewest Penalty Minutes)

Sixth Tiebreaker (Earliest Goal scored in Round Robin)

Seventh Tiebreaker (Flip of Coin)

Gold Medal Game

- One-30 second timeout will be permitted per team/per game in all Playoff Games.
- **PLAYOFF OVERTIME:** (except for Gold Medal Game) (3 on 3) If the game is tied after regulation play a 5-minute (stop time) sudden victory period playing 3 players plus a goalie (3 on 3). Teams will not switch ends. If a penalty is called the teams will play 4 on 3. If a second penalty is called against the same team the teams will play 5 on 3 and could play 5 on 5 or 5 on 4 if penalties expire during play. If this occurs the teams will play 5 on 5 or 5 on 4 until the next whistle, then revert to 4 on 4 or 4 on 3.
- If the game is still tied a 3 player Shoot Out is required. Shoot Out will be a 3 player Shoot Out with each team sending out 3 shooters (1 shooter at a time). If still tied after 3 shooters each team will send out 1 shooter at a time until a winner is determined
- Players are to be sent to centre ice one at a time. Coaches do not need to name shooters ahead of time on game sheet. Timekeeper will record Shooters # on the game sheet.
- Shots are taken one at a time with the Visiting Team going first.
- The Game continues until a team scores and the opposing team is unsuccessful.
- A player that is in the Penalty Box for any reason at the end of the Overtime period or has been ejected cannot participate in the Shoot Out.
- No player can take a second shot until all players (excluding the goalies) have taken a shot. If one team has 15 shooters and one team has 14 shooters the team with 15 shooters would not start over until the 15th shooter has shot. If a team has to start over the same shooting order would be in effect.
- **NOTE:** In Gold Championship Games. Overtime will be a 5-minute (stop time) period before a Shoot Out is required. Shoot Out will be a 3 player Shoot Out as listed above.

SUNDAY PLACEMENT GAMES - Overtime

- **OVERTIME** (3 on 3) If the game is tied after regulation play a 3-minute (stop time) sudden victory period playing 3 players plus a goalie (3 on 3). Teams will not switch ends. If a penalty is called the teams will play 4 on 3. If a second penalty is called against the same team the teams will play 5 on 3 and could play 5 on 5 or 5 on 4 if penalties expire during play. If this occurs the teams will play 5 on 5 or 5 on 4 until the next whistle, then revert to 4 on 4 or 4 on 3.
- If OT ends with no scoring the game is considered a Tie.