

Oakville Hornets
Best of the NEST Tournament Rules
November 8-10, 2019
OWHA Permit #TBD

The format will include 8 Teams with a 5-game guarantee (15-15-15 min with a 3 min. OT in Round Robin Games) in both BAA/U14 and MAA/U16 divisions

The Tournament will be 1 division with 8 teams with each team playing 4 round robin games within their division (**2 games on Friday and 2 games on Saturday**). **All teams will play a 5th game on Sunday**

There will be a Gold and Silver Game with all remaining teams playing a 5th placement game on Sunday.

Divisional Break Down and Playoff format (BAA/U14 and MAA/U16)

Division of 8 Teams seeded #1 through #8 after the 4 game Round Robin (per Tie Breakers listed below)

Gold: The 1st and 2nd place teams advancing to the Gold Final.

Silver: The 3rd and 4th place teams advancing to the Silver Final

SUNDAY PLACEMENT GAMES: The remaining teams would play a Placement game depending on their standings after the Round Robin. Example: 5th would play 6th and 7th would play 8th.

In the remaining placement games the team matchups may be changed to allow for teams to play a team they did not play in the Round Robin or to avoid playing a team within their League Division if at all possible. Tournament convener will decide if any changes are to be made

Tournament Convener will issue the Sunday Schedule after the last game for each division on Saturday night is completed

Hockey Canada and OWHA Playing Rules apply. Hockey Canada, USA Hockey, OWHA Roster Rules apply

NO TIME OUTS IN ROUND ROBIN.

PLEASE BE PREPARED TO START 15 MINUTES BEFORE YOUR SCHEDULED GAME TIME.

Rink Resurfacing

- The ice will be resurfaced after every second period played on the ice surface. Flood Schedule will be noted on all Game Sheets.
- The ice will not be resurfaced prior to overtime; overtime will be considered as part of the preceding period.
- The Tournament Committee retains the right to alter the resurfacing schedule if the need arises.

Round Robin Overtime

- OVERTIME (4 on 4) If the game is tied after regulation play a 3-minute (stop time) sudden victory period playing 4 players plus a goalie (4 on 4). Teams will not switch ends. If a penalty is called the teams will play 4 on 3. If a second penalty is called against the same team the teams will play 5 on 3 and could play 5 on 5 or 5 on 4 if penalties expire during play. If this occurs the teams will play 5 on 5 or 5 on 4 until the next whistle then revert back to 4 on 4 or 4 on 3. Note: 2 points for a win in OT and 1 point for a loss in OT. If still tied after OT both teams receive 1 point.

Final Division Standings

If there is a tie in points after the round robin games, the following tiebreakers will be used to break the tie:

- (1) Record against other tied teams;
- (2) Most wins in round robin (Over time win is a win)
- (3) Fewest goals allowed in round robin play;
- (4) Goals scored minus goals against in round robin play;
- (5) Fewest penalty minutes in round robin play;
- (6) Earliest First goal scored in Round Robin
- (7) Flip of a coin.

Example:

First Tiebreaker (Head to Head)

If 3 teams are tied for 1st place with 4 points each and no one defeated the other 2 teams proceed to tiebreaker #2

Second Tiebreaker (Most Wins)

If teams had the same amount of wins then proceed to tiebreaker #3

Third Tiebreaker (Fewest Goals allowed)

Goals Allowed: Team #1: 3 GA, Team #2: 5 GA, and Team #3: 5 GA.

Team #1 would be awarded 1st place due to the fewest goals allowed

Fourth Tiebreaker (Goals for – Goals against)

Team #2 and Team #3 are still tied with 5 goals against then the next tiebreaker is plus/minus in which Team #2 would be awarded second place with a +7 vs Team #3 with a +6. (In a 3- way tie when one team is awarded a position the remaining teams continue on with the tie breaking rules – Head to Head winner only matters if one or more team(s) has defeated other team(s) in the first tiebreaker.

Fifth Tiebreaker (Fewest Penalty Minutes)

Sixth Tiebreaker (Earliest Goal scored in Round Robin)

Seventh Tiebreaker (Flip of Coin)

Medal Games (Gold, Silver)

- One-30 second timeout will be permitted per team/per game in all Playoff Games.
- **PLAYOFF OVERTIME:** (except for Gold Medal Game) (4 on 4) If the game is tied after regulation play a 5-minute (stop time) sudden victory period playing 4 players plus a goalie (4 on 4). Teams will not switch ends. If a penalty is called the teams will play 4 on 3. If a second penalty is called against the same team the teams will play 5 on 3 and could play 5 on 5 or 5 on 4 if penalties expire during play. If this occurs the teams will play 5 on 5 or 5 on 4 until the next whistle then revert back to 4 on 4 or 4 on 3.
- If the game is still tied a 3 player Shoot Out is required. Shoot Out will be a 3 player Shoot Out with each team sending out 3 shooters (1 shooter at a time). If still tied after 3 shooters each team will send out 1 shooter at a time until a winner is determined
- Players are to be sent to centre ice one at a time. Coaches do not need to name shooters ahead of time on game sheet. Timekeeper will record Shooters # on the game sheet.
- Shots are taken one at a time with the Visiting Team going first.
- The Game continues until a team scores and the opposing team is unsuccessful.
- A player that is in the Penalty Box for any reason at the end of the Overtime period or has been ejected cannot participate in the Shoot Out.
- No player can take a second shot until all players (excluding the goalies) have taken a shot. If one team has 15 shooters and one team has 14 shooters the team with 15 shooters would not start over until the 15th shooter has shot. If a team has to start over the same shooting order would be in effect.
- **NOTE: In Gold Championship Games.** Overtime will be a 10-minute (stop time) period before a Shoot Out is required. Shoot Out will be a 3 player Shoot Out as listed above.

SUNDAY PLACEMENT GAMES - Overtime

- OVERTIME (4 on 4) If the game is tied after regulation play a 3-minute (stop time) sudden victory period playing 4 players plus a goalie (4 on 4). Teams will not switch ends. If a penalty is called the teams will play 4 on 3. If a second penalty is called against the same team the teams will play 5 on 3 and could play 5 on 5 or 5 on 4 if penalties expire during play. If this occurs the teams will play 5 on 5 or 5 on 4 until the next whistle then revert back to 4 on 4 or 4 on 3.
- If OT ends with no scoring the game is considered a Tie.