Oakville Hornets Best of the Nest Invitational Tournament Rules November 7 – 9, 2025 OWHA SANCTION # 2526045



The format will include 18 Teams with a 5-game guarantee (15-15-15 minute periods with a 3-minute overtime in Round Robin Games).

The Tournament will be for the U15AA division age group. Each team will play 4 scheduled round robin games (2 games on Friday and 2 games on Saturday) All teams will play a 5th game on Sunday.

When will we find out (time/venue) about our 5th Game? Once all the Round Robin Games have been completed the teams need to be seeded. Once done the schedule will be posted on the Oakville Hornets Best of the Nest page of the Oakville Hornets website. (www.oakvillehornets.com) This is typically done within an hour and a half from the completion of all the games. Keep checking the website.

The following scoring system will be used when awarding points at the completion of a round robin game:

- 3 points for a win in regulation time (2 plus 1 bonus)
- 2 points for a win in overtime (2)
- 1 point for a loss in overtime (1 bonus)
- 1.5 points for a tie in overtime (1 plus .5 bonus)
- o 0 points for a loss in regulation time.

A default win, if necessary, shall be scored 5-0 for the winning team, you will receive 2 points, no bonus.

There will be a Gold Medal, Silver Medal and Bronze Medal game, with all remaining teams (12) playing a 5th Placement Game on Sunday.

Divisional Break Down and Playoff format

There will be 3 Pools with 6 teams in each. After the four round robin games the teams will be seeded using the Tie Breakers Rules listed below. The first-place team in each pool will be seeded 1^{st,} 2nd 3rd as per the rules. The second-place team in each pool will be seeded 4th 5th 6th as per the rules. Gold Medal Game 1st Place vs 2nd Place, Silver Medal Game 3rd Place vs 4th Place, Bronze Medal Game 5th Place vs 6th Place.

SUNDAY PLACEMENT GAMES: The remaining 12 teams will be seeded 7th through to 18th as per the rules. Placement game will depend on their standings after the Round Robin. 7th Place would play 8th Place, 9th Place would play 10th Place and so on. Should a team have already played a team they will be moved so that they will not play a team twice if possible.

Hockey Canada and OWHA Playing Rules apply in addition to those listed below.

NO TIME OUTS IN ROUND ROBIN

PLEASE BE PREPARED TO START 15 MINUTES BEFORE YOUR SCHEDULED GAME TIME.

Home teams shall wear their DARK JERSEYS; the visiting team will wear their LIGHTER JERSEYS.

Decisions of the Oakville Hornets Tournament Officials are final.

Rink Resurfacing

- The ice will be resurfaced every two periods played on the ice surface.
- The ice will not be resurfaced prior to overtime, overtime will be considered as part of the preceding period
- The Tournament Committee retains the right to alter the resurfacing schedule if the need arises.

Round Robin Overtime

• OVERTIME (3 on 3) If the game is tied after regulation play there will be a 3-minute (stop time) sudden victory period playing 3 players plus a goalie (3 on 3) Teams will not switch ends. If a penalty is called the teams will play 4 on 3. If a second penalty is called against the same team the team will play 5 on 3 and could play 5 on 5 or 5 on 4 if penalties expire during play. If this occurs the teams will play 5 on 5 or 5 on 4 until the next whistle, then revert to 4 on 4 or 4 on 3. Note: 2 points for a win in OT and 1 bonus point for a loss in OT. If still tied after OT both teams receive 1 point plus .5 bonus point.

Tie Breaking Rules

- Standings after the round robin will be calculated based on the points awarded.
 - In the event of a tie, the following criteria will be used to break the tie for the standings and used when teams are being seeded.
 - 1. Winner between the tied teams when they played Head-to-Head (does not apply if more than two teams tied).
 - 2. The number of WINS (regulation time win or overtime win) in all round robin games.
 - 3. Percentage as calculated by dividing team's total "Goals For" by the SUM of the team's "Goals for and Goals Against" TGF/ (TGF + TGA) = % in all round robin games.
 - 4. If still tied ... least goals against in all round robin games.
 - 5. If still tied ... most goals for in all round robin games.
 - 6. If still tied ... fewest penalty minutes Includes Majors (5 Minutes) and Misconducts (10) (Players and Coaches to be included), in all round robin games.
 - 7. If still tied ... Coin toss.

Gold, Silver, Bronze Medal Games

• One 30-second timeout will be permitted per team/per game.

- OVERTIME: (3 on 3) Teams will play a 5-minute (stop time) sudden victory period playing 3 players plus a goalie (3 on 3). Teams will not switch ends. If a penalty is called the teams will play 4 on 3. If a second penalty is called against the same team the teams will play 5 on 3 and could play 5 on 5 or 5 on 4 if penalties expire during play. I this occurs the teams will play 5 on 5 or 5 on 4 until the next whistle, then revert to 4 on 4 or 4 on 3.
- If the game is still tied a 3 player Shoot Out is required. Shoot Out will be a 3 player Shoot Out with each team sending out 3 shooters (1 shooter at a time). If still tied after 3 shooters each team will send out 1 shooter at a time until a winner is determined.
- Players are to be sent to centre ice one at a time. Coaches do not need to name shooters ahead of time on game sheet. Timekeeper will record Shooters # on the game sheet.
- Shots are taken one at a time with the Visiting Team going first.
- The Game continues until a team scores and the opposing team is unsuccessful.
- A player that is in the Penalty Box for any reason at the end of the Overtime period or has been ejected cannot participate in the Shoot Out.
- No player can take a second shot until all players (excluding the goalies) have taken a shot. If one team has 15 shooters and one team has 14 shooters the team with 15 shooters would not start over until the 15th shooter has shot. If a team must start over the same shooting order would be in effect.

<u>Sunday Placement Games – Overtime</u>

- OVERTIME (3 on 3) If the game is tied after regulation play a 3-minute (stop time) sudden victory period playing 3 players plus a goalie (3 on 3) Teams will not switch ends. If a penalty is called the teams will play 4 on 3. If a second penalty is called against the same team the team will play 5 on 3 and could play 5 on 5 or 5 on 4 if penalties expire during play. If this occurs the teams will play 5 on 5 or 5 on 4 until the next whistle, then revert to 4 on 4 or 4 on 3.
- If OT ends with no scoring, the game is considered a Tie.